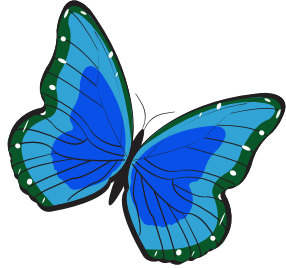


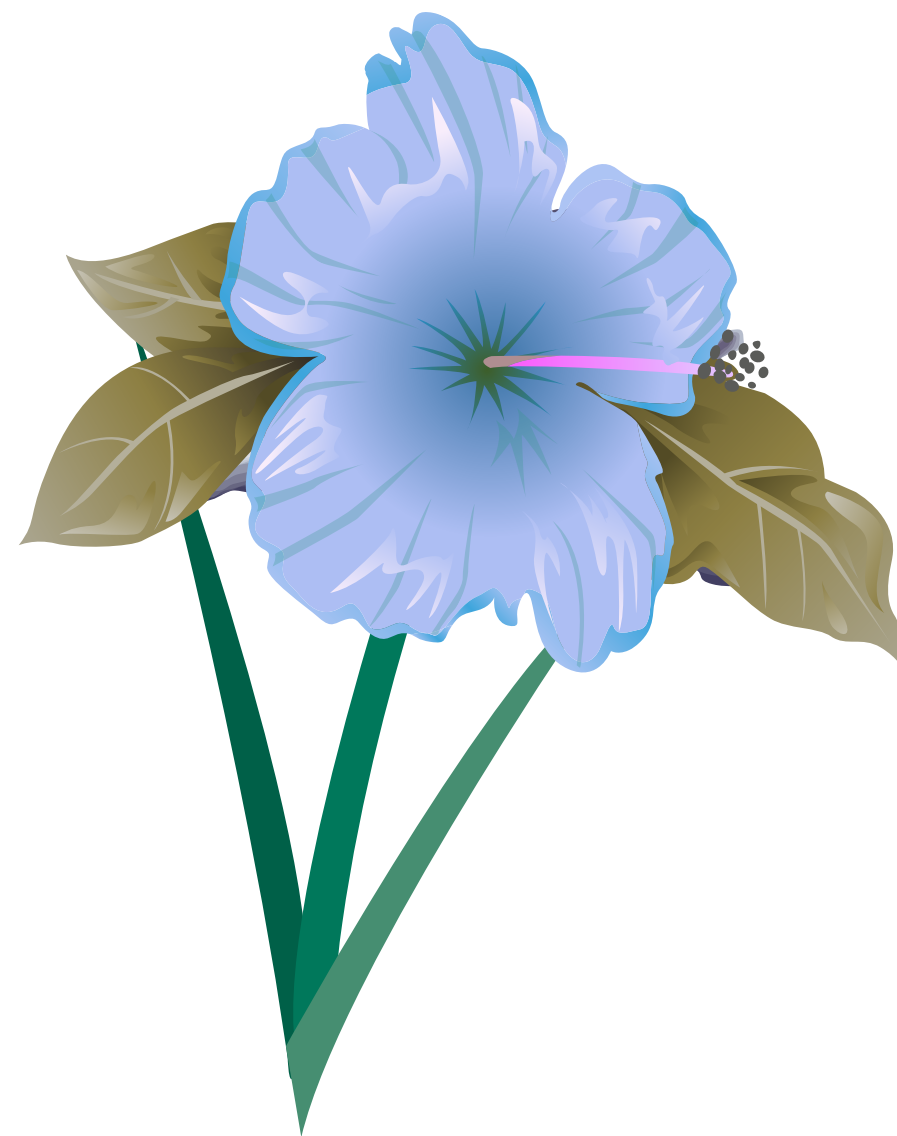
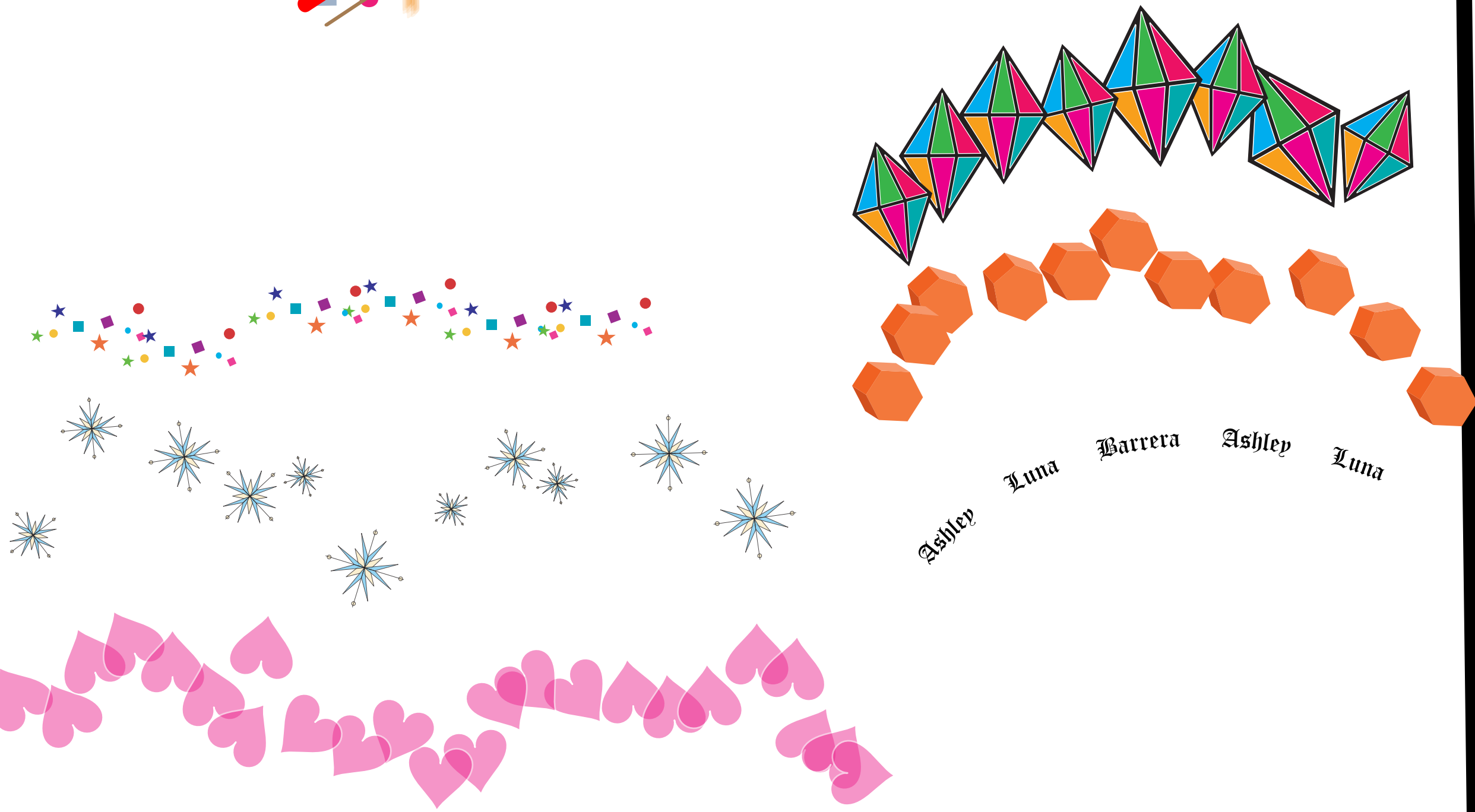
 *Design* is 
 a **Sense of purpose** or
an idea of total Unity 



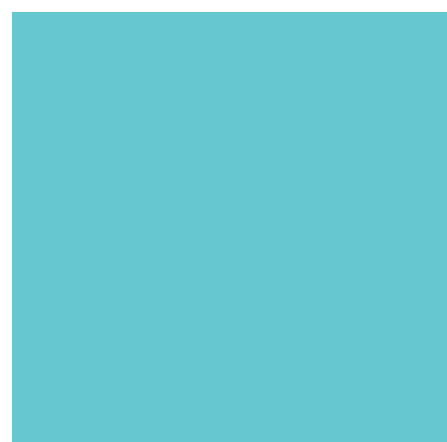
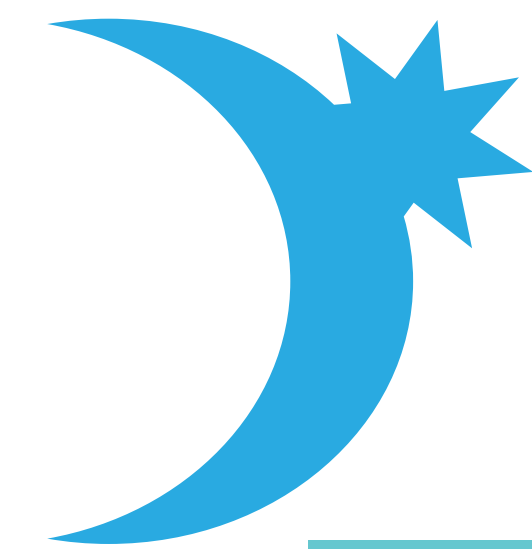


Brush

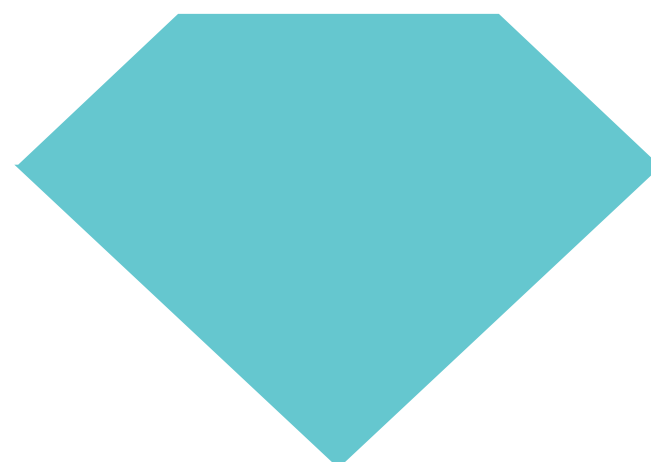


Pen Tool

Brush Tool



Square



Diamond



Trapezoid



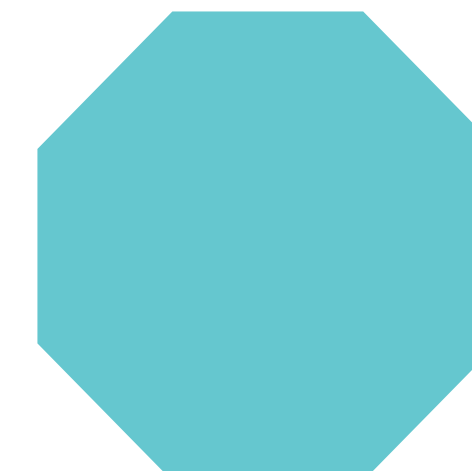
Triangle



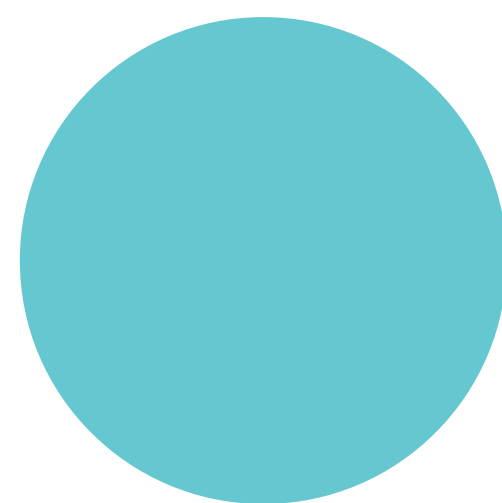
Pentagon



Hexagon



Octagon

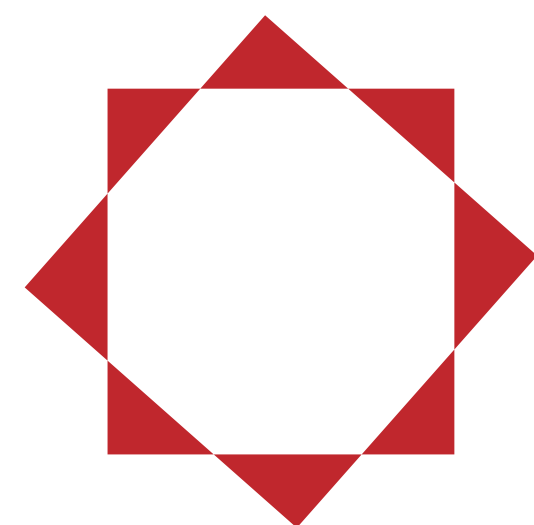


Circle

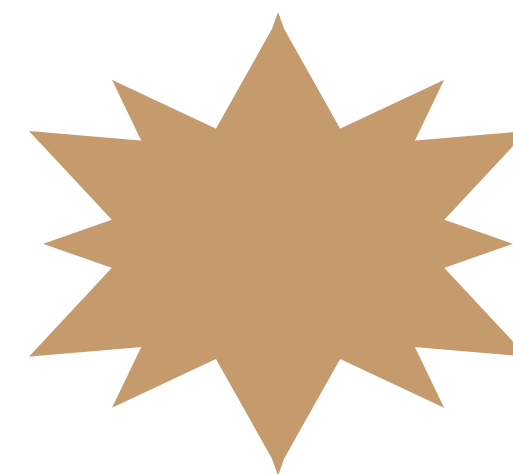


Half Circle

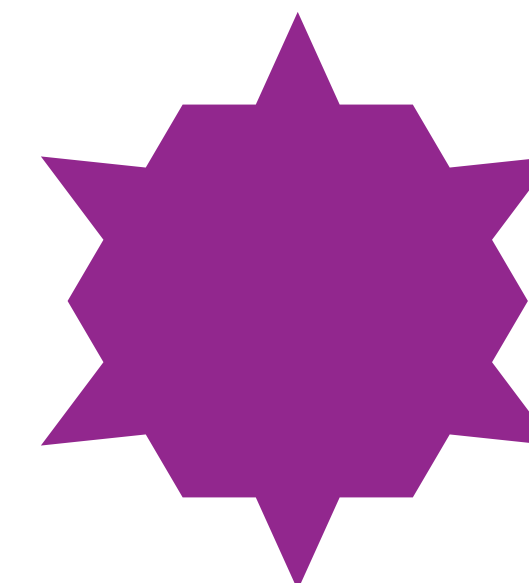
Quarter Circle



2 Squares



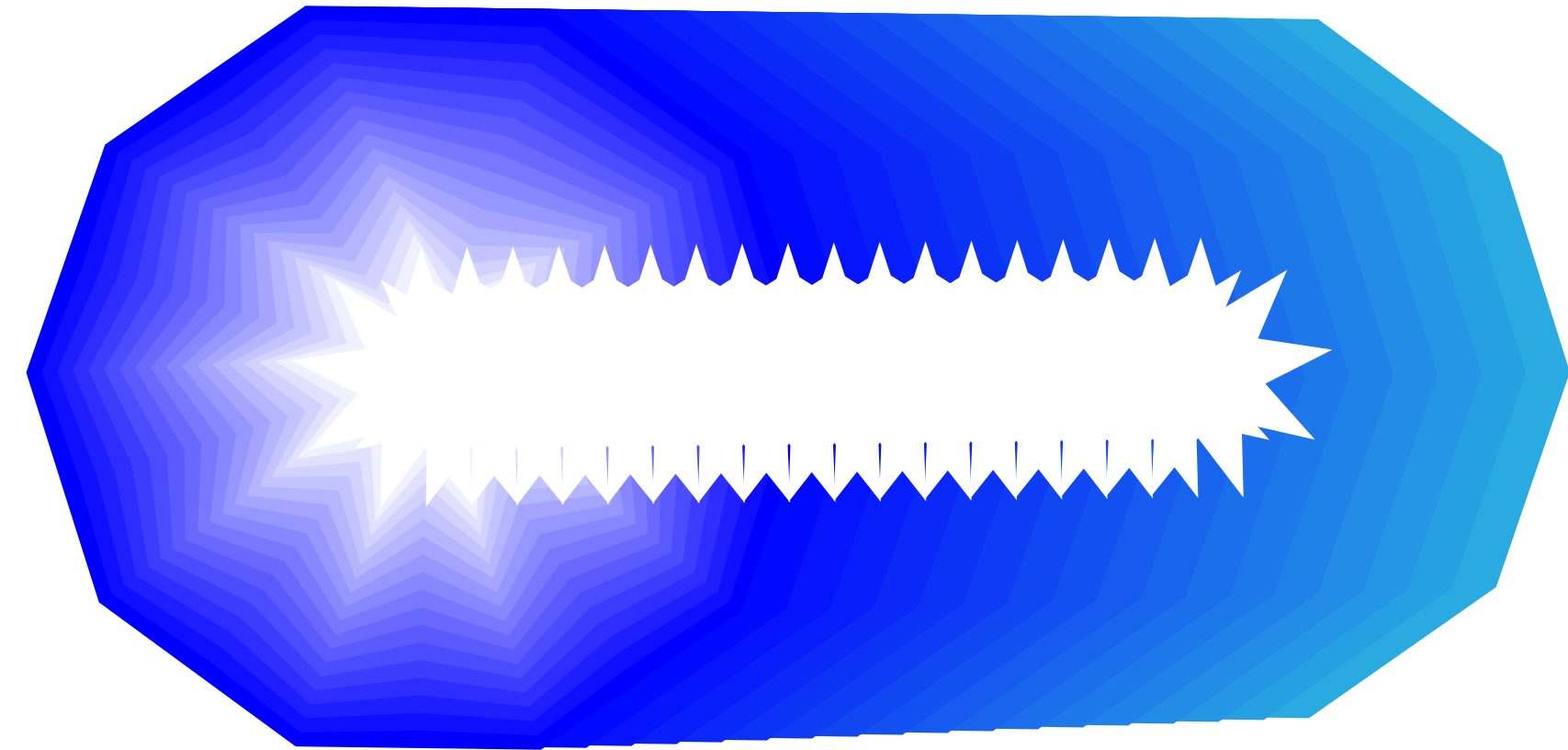
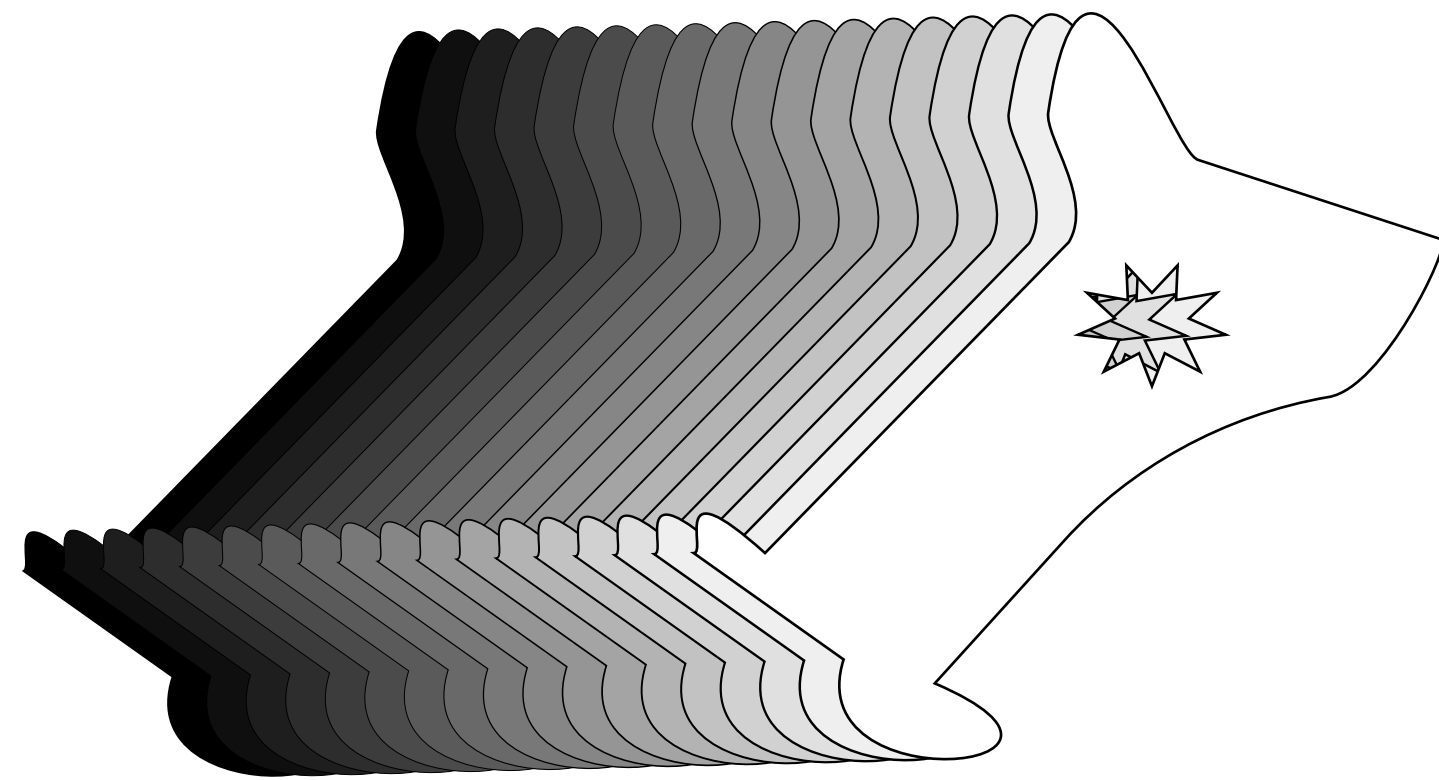
two 6 point Stars



Hexagon with a 6 point Star

Shape & Form

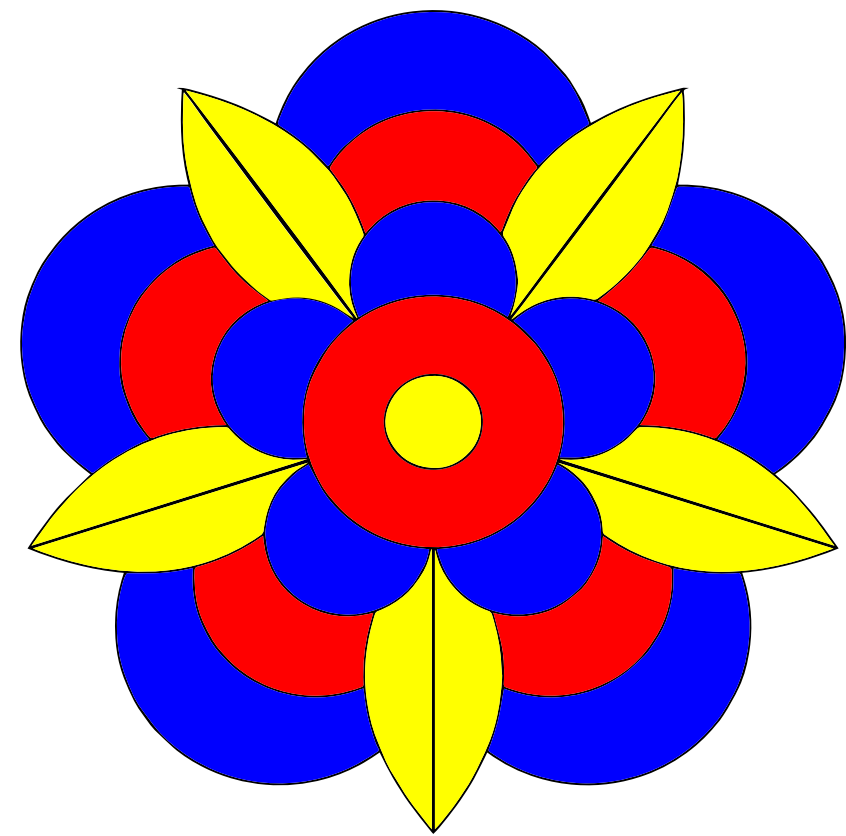
Value is the lightness and darkness of a color,
An artist can also use value to show depth in the picture.



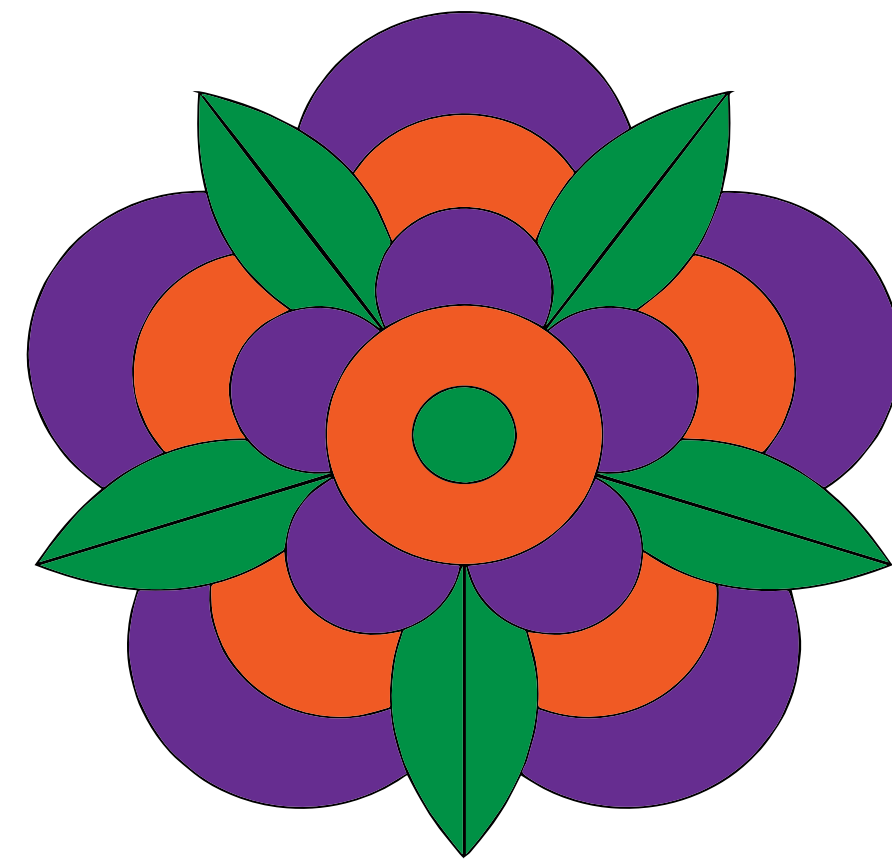
Value

Color

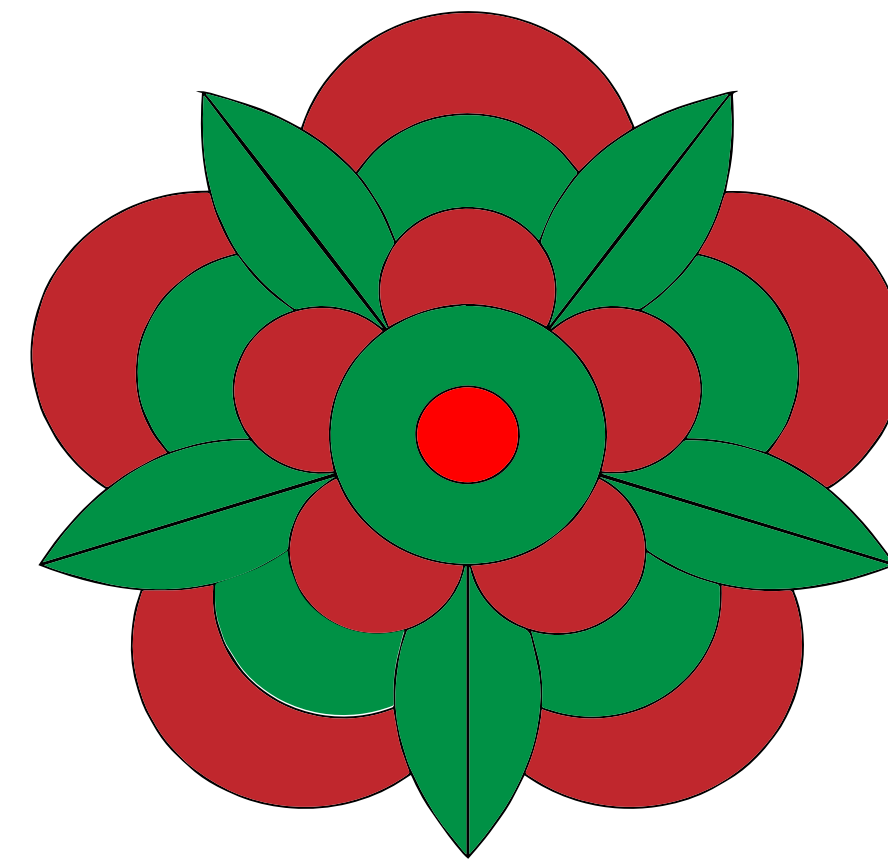
- ~Neutral colors are White, Black, and Gray
- ~Properties of color are Hue, Value, and Intensity



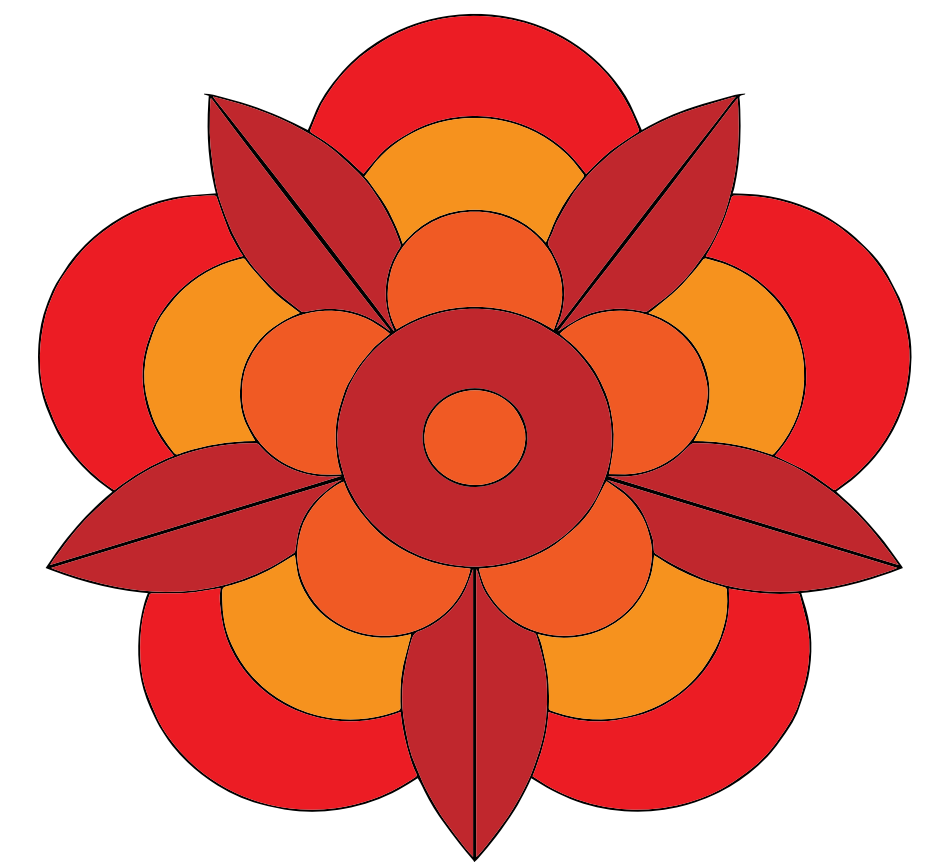
Primary



Secondary



complementary



analogous

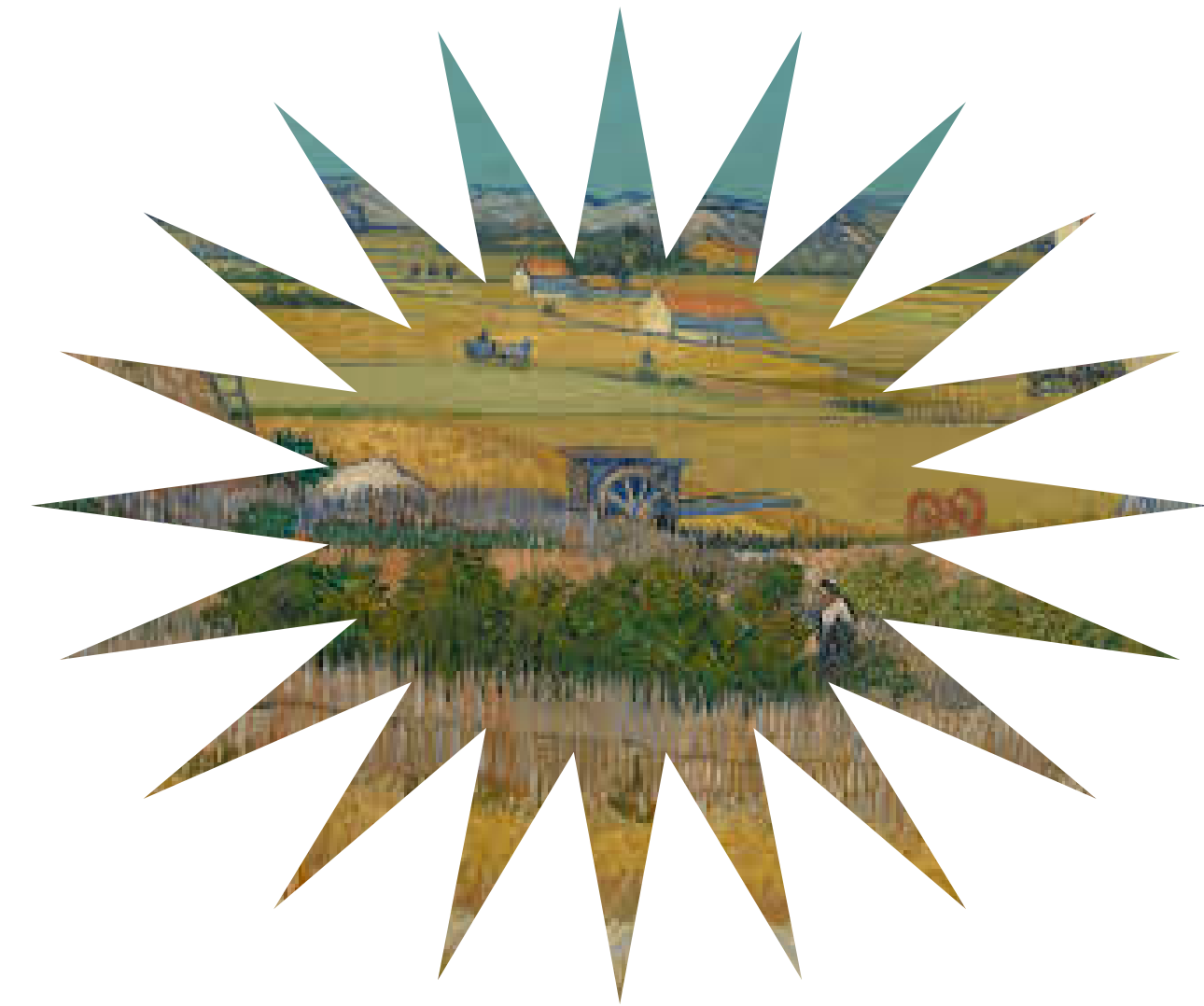
- ~Hue refers to position in the spectrum
- ~Value tells the difference between lightness and darkness of the color
- ~Intensity is the quality of light in the color



The Starry Night in a Star



Still Life: Vase with Pink Roses

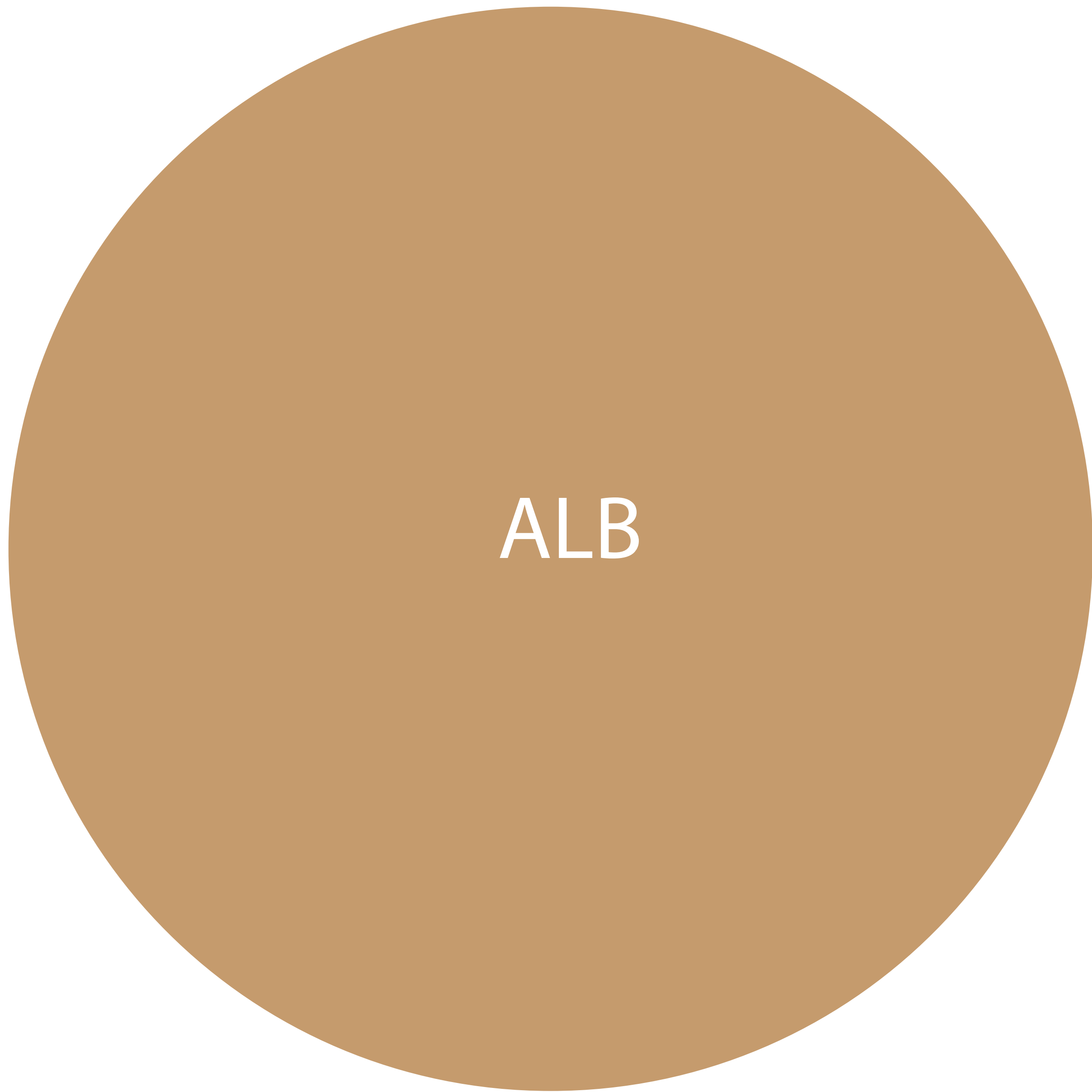


The Harvest

Texture

Real~ See, Touch, Look, and Feel

Implied~ Simulated or Inverted/ Appearance



Space

